

Installation de Project Zomboid en tant que service

Fichier pour faire fonctionner Projet Zomboid en service avec SystemD

/etc/systemd/system/zomboid.service

```
cat >/etc/systemd/system/zomboid.service <<'EOL'  
[Unit]  
Description=Project Zomboid Server  
After=network.target  
StartLimitIntervalSec=60  
StartLimitBurst=10  
  
[Service]  
Restart=always  
PrivateTmp=true  
Type=simple  
RemainAfterExit=yes  
User=zserver  
WorkingDirectory=/home/zserver/zomboid_server/  
ExecStart=/bin/bash --login -c 'source /home/zserver/.bashrc; /bin/sh -c  
"exec /home/zserver/zomboid_server/start-server.sh  
</home/zserver/zomboid_server/zomboid.control"  
ExecStop=/bin/bash --login -c 'source /home/zserver/.bashrc; /bin/sh -c  
"echo save > /home/zserver/zomboid_server/zomboid.control; sleep 15; echo  
quit > /home/zserver/zomboid_server/zomboid.control"  
ExecStopPost=/bin/bash --login -c 'source /home/zserver/.bashrc; rm -rf  
/home/zserver/zomboid_server/zomboid.control; killall -KILL  
ProjectZomboid64; killall -KILL start-server.sh  
  
Sockets=zomboid.socket  
KillSignal=SIGCONT  
  
[Install]  
WantedBy=multi-user.target  
EOL
```

/etc/systemd/system/zomboid.socket

```
cat >/etc/systemd/system/zomboid.socket <<'EOL'  
[Unit]  
BindsTo=zomboid.service  
  
[Socket]  
ListenFIFO=/home/zserver/zomboid_server/zomboid.control  
FileDescriptorName=control  
RemoveOnStop=true
```

SocketMode=0660
SocketUser=zserver

EOL

Lien:

- https://pzwiki.net/wiki/Dedicated_server

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